## Helping people in Need $\frac{\text { Eiken } 2}{20203 B}$

Nowadays in Japan, the number of elderly people is increasing every year. For this reason, barrier-free environments are becoming more and more important. The government is creating them in many places, and by doing so it is making society more convenient for people who need assistance. Barrier-free environments are becoming common in Japan and many other countries around the world.

## Your story should begin with this sentence

## One day, Taro and his father were talking in their living room.



## Questions

No. 1 According to the passage, how is the government making society more convenient for people who need assistance?
$\rightarrow$ By creating barrier-free environments in many places.
No. 2 Now, please look at the picture and describe the situation. You have 20 seconds to prepare. Your story should begin with the sentence on the card.
< 20 seconds >
Please begin.
$\rightarrow$ One day, Taro and his father were talking in their living room. Taro said to his father, "I'm excited to go to the baseball game this afternoon." Later at the stadium, Taro's father was buying a cap. Taro was looking forward to putting on the cap. After the game, Taro and his father noticed an old woman carrying a heavy bag. Taro's father was thinking of helping her.

Now, Mr. / Ms. $\qquad$ please turn over the card put it down.
No. 3 Some people say that people's manners in public places are getting worse. What do you think about that?
$\rightarrow$ I agree.
Many people throw away garbage on the street. Also, some people walk
in crowded places while looking at smartphones.
$\rightarrow$ I disagree.
Most people know the importance of good manners. Many people give up their seats to others on the train.
No. 4 Today, computer games are popular with people of all ages. Do you think playing computer games is a waste of time?
Yes. $\rightarrow$ (Why?) Many people spend hours playing these games every day. They should do more useful things with their time.
No. $\rightarrow$ (Why not?) Computer games can teach people different things. For
example, some games teach us about famous people in history.

